### JUNE 13TH -JUNE 17th

JUNIOR CODERS - 9am - 12pm grades K - 3rd Young learners will explore basic coding and logic using fun technology, robots, and screen-free methods.

THE SCIENCE OF ART - 9am - 12pm grades 3rd - 8th Campers will explore how to use science to create mixed media art. Projects include salt watercolor, patterns in nature, and color theory.

FrakenSLIME - 1pm - 4pm grades K - 8th ALL. THE. SLIME. Kids will unlock the chemistry behind slime and polymers and make several batches of their own slime each day.

#### JUNE 20TH - JUNE 24TH

AIR AND SPACE - 9 am- 12pm grades K- 8th Kids will learn about the principles of flight as they make custom rockets, helicopters, and other flying contraptions

HARRY POTTER SUPER FANS - 1pm - 4pm grades K- 8th

Campers will be immersed in the world of Harry Potter as they explore the real science of potions, mythical creatures, magical foods, and more.



### JUNE 27TH - JULY 1ST - ART AND DESIGN WEEK!

3D PRINTING - 9am - 12pm grades 3rd- 8th Campers will learn the fundamentals of 3D printing and use Tinkercad to design and print a variety of projects.

MAKING A MURAL - 1pm - 4pm grades 3rd - 8th Campers will work with professional mural artist, Katie Trainer, to make their artistic mark on the

#### JULY 5TH - 8TH (NO CAMP ON JULY 4TH)

THE CIRCUIT LAB - 9AM - 12PM grades 2nd- 8th

Science Factory entrance!

Kids will make batteries, power motors, build complex circuits, and more in this electrifying camp.

DISCOVERING DINOSAURS - 1pm - 4pm grades K - 8th

Dino experts and newbies alike will love this immersive camp. Kids will explore types of dinosaurs, build a model of their own, go on a dino dig and more!

#### JULY 11TH - JULY 15TH - EARLY LEARNERS WEEK!

I CAN BE AN ENGINEER - 9am - 12pm grades K - 3rd

In this camp, instructed by Elanco K-6 Makerspace Facilitator, Drew Arena, kids will complete an engineering design challenge each day.

INSECTS IN YOUR NEIGHBORHOOD - 1pm - 4pm grades K - 3rd

Don't bug out! Campers will learn about insects in the world around them as they design habitats, go on a nature walk, and more.

#### JULY 18TH - JULY 22ND

VIDEO GAME DESIGN - 9am - 12pm grades 3rd - 8th

Why just play video games when you can make your own? Learn the basics of coding while designing games in Microsoft MakeCode Arcade.

COSTUMES AND FABRIC CRAFT - 1pm - 4pm grades 3rd - 8th

Learn to hand-sew and measure fabric while exploring shapes and textures. Learn how to alter existing clothing and make props. Campers will finish the week with a cosplay fashion show!



All camps are \$165 per camper. Sign up for a morning and afternoon camp to pack a lunch and stay all day!

Scholarships are available for families in need.

**Register online at:** WWW.LANCASTERSCIENCEFACTORY.ORG/SUMMERCAMP

#### JULY 25TH - JULY 29TH

CODING WITH SCRATCH JUNIOR - 9am - 12pm grades K - 3rd

Learn how to program your own stories, games, and more using Scratch Junior in this camp led by Elanco Makerspace Facilitator, Drew Arena.

BIRDS IN THE BACKYARD - 9am - 12pm grades 3rd - 8th

Explore the brand new outdoor space at the Science Factory and attract local species of birds by building a habitat, learning calls, and more!

DISCOVERING DINOSAURS - 1pm - 4pm grades K- 8th

Dino experts and newbies alike will love this immersive camp. Kids will explore types of dinosaurs, build a model of their own, go on a dino dig and more!

## **AUGUST 1ST - AUGUST 5TH**

ENVIRONMENTAL ENGINEERING - 9AM - 12PM grades 3rd - 8th

Campers will explore how engineers are tackling the climate crisis while building renewable generators, eliminating water pollution and more.

BUBBLE BLAST - 9am - 12pm grades K - 3rd Campers will blast off into a world of bubbles as they explore the science behind floating bubbles,

density, and the chemistry of the perfect solution! ART UNDER THE SEA - 1pm - 4pm

grades K - 8th

Each day campers will learn about different sea creatures and create their own acrylic on canvas painting to take home.

SIGN UP NOW AT: WWW.LANCASTERSCIENCEFACTORY.ORG/SUMMERCAMPS

#### AUGUST 8TH - 12TH

JUNK DRAWER INVENTOR - 9am - 12pm grades 2nd - 8th

Kids will use common materials to invent and build contraptions to solve problems using the engineering design process.

MATH EXPLORERS - 9am - 12pm

grades K - 3rd

Young learners will explore math concepts like money, place value, and more in highlyinteractive and fun ways using our hands-on math exhibits!

HARRY POTTER SUPER FANS - 1pm - 4pm grades K- 8th

Campers will be immersed in the world of Harry Potter as they explore the real science of potions, mythical creatures, magical foods, and more.

## AUGUST 15TH - 19TH

BRIDGEMANIA - 9am - 12pm

grades 3rd - 8th

Kids will construct model bridges, try virtual and REAL welding, and cap off the week with a trip to High Steel Structures to see bridge-building in action.

WOODWORKING - 1pm - 4pm

grades 3rd - 8th

In this maker camp, campers will learn the basics of woodworking and tools of the trade while making cool projects like wizard wands and secret compartment boxes!

# RETURN OF FRANKENSLIME- 1pm - 4pm grades K- 8th

One of our most popular camps returns to end the summer with a bang (or a splat)! Kids will unlock the chemistry behind slime and polymers and make several batches of their own EVERY day.



# SUMMER STEM CAMPS 2022

JUNE 13 - AUGUST 19TH | GRADES K - 8TH

